



MARCEL GIOVANNI MUNABA

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EXPERIENCE

Working Student - IT Helpdesk

June 2024 – Present

limango GmbH

- Provided desktop support and troubleshoot software, OS, application, and network issues.
- Managed user accounts, permissions, and security settings with Active Directory.
- Handled inventory management for IT-related equipment.

iPraktikum - iOS Developer

Oct 2024 – Feb 2025

Interhyp Gruppe

- Collaborated with a team of 8 developers in the "iPraktikum" course at TUM, led by the Chair of Applied Software Engineering in partnership with Apple. Developed a VisionOS app "HOMEvision" designed to help users find their dream home.

EDUCATION

Technische Universität München, Munich

Oct 2022 - 2025

BSc. Computer Science (Currently on the 4th semester)

Application field: Mathematics

Elective Courses: Fundamentals of AI, Business Analytics and Machine Learning, Patterns in Software Engineering, Applied Regression

Hochschule Kaiserslautern, Kaiserslautern

Mar 2022 - Jul 2022

Internationales Studienkolleg, T-Kurs

Grade : 1.5 out of maximum 1.0s

SMAK 1 PENABUR Jakarta, Jakarta

Jul 2018 - May 2021

High School Diploma

Grade: 91.64

SKILLS

Front-End : HTML, CSS, JavaScript, Bootstrap, React.js

Back-End : SQL, PostgreSQL, Node.js, Express.js, EJS

Programming Languages : Java, C, Python, OCaml, Dart, R, x86 Assembly, Swift

Others : Git, OOP, Godot, Flutter, Machine Learning, Microsoft Office

PROJECTS

TaxiRL **Mar 2025 - Present**

Python, Reinforcement Learning

Simple profanity checker made using machine Learning that utilizes the Naive Bayes — Project is on hold temporarily.

Mori: Personal Money Diary **Oct 2023 - Present**

Flutter, Dart

A mobile Money Manager application written in Flutter — currently in development.

SwiftBlogger **Mar 2024 - Apr 2024**

JavaScript, PostgreSQL, Express.js, Bootstrap, SQL, CSS, Node.js, EJS, HTML

A simple blogging site which features account creation, authentication as well as blogpost management system, topped off with the use of OpenWeather API.

CensorBot **Mar 2024 - Aug 2024**

Python, Machine Learning

Simple profanity checker made using machine Learning that utilizes the Naive Bayes — Project is on hold temporarily.

Slash Survivors **Sep 2023 - Oct 2023**

Godot, OOP

A top-down 2D pixel hack and slash game. Fight your way through endless waves of enemies and collect as much points as possible or work your way through objectives in normal mode — development on hold.

And many more projects on <https://marcelmunaba.github.io>

ORGANIZATIONS

KMKI Bayern (Indonesian catholic student organization in Bayern), Munich **Oct 2022 - Jul 2024**

Food & Beverage Committee

Managed and organized teams of cooks and kitchen staff on events.

SMAK 1 Cup Committee **Oct 2022 - Dec 2022**

Band Competition Division

Assisted in finding, organizing and providing information to participants.

LANGUAGES

Indonesian (Native), English (C1), German (C1), French (A1.1), Korean (A1.1)